AMENDMENTS TO THE CLAIMS:

This listing of claims will replace all prior versions and listings of claims in this application:

1. (Currently Amended) A communication game system for executing a communication interactive game between two or more independent game systems each have its own game apparatus, the system comprising:

A game apparatus that is adapted to establish communication with at least one other game apparatus;

the game apparatus including

a display unit;

an operation unit; and

a processing unit that is adapted to execute processes for displaying on the display unit a self controlled character that is controlled by an operation of the operation unit; ~~and~~ wherein said processing unit

receives ~~receiving~~ information pertaining to another character that is controlled by an operation of the other game apparatus, ~~displaying~~ displays the other character on the display unit based on the received information, and ~~controlling~~ controls a display state of the other character such that the display state gradually changes from a normal display state, a fading display state, to a non-display state when a communication state with the other game apparatus deteriorates.

2. (Cancelled)

3. (Original) The communication game system as claimed in claim 1, wherein:

one game apparatus of the communication game system corresponds to a main apparatus and a remaining one or more game apparatuses of the communication game system correspond to terminal apparatuses;

the main apparatus being adapted to make an inquiry to the one or more terminal apparatuses about character information pertaining to a character that is controlled by the inquired terminal apparatus, set the character information as set information of the character controlled by the inquired terminal apparatus if the character information is received from the inquired terminal apparatus, set communication error information as the set information of the character controlled by the inquired terminal apparatus if the character information is not received from the inquired terminal apparatus, and send the set information of the one or more terminal apparatuses to the one or more terminal apparatuses; and

the terminal apparatus being adapted to send character information pertaining to a self-controlled character of said terminal apparatus to the main apparatus, receive the set information sent from the main apparatus, and, based on the received set information, change a display state of a character for which the communication error information is set as the set information.

4. (Withdrawn) A communication system for administering display of information, the system comprising:

a communication apparatus that is adapted to establish communication with at least one other communication apparatus;

the communication apparatus including

a display unit that is adapted to display information of the communication apparatus and the other communication apparatus; and

a processing unit that is adapted to execute processes for

detecting a communication error occurring in a communication with the other communication apparatus; and

changing a display state of information of the other communication apparatus when the communication error is detected in the communication with the other communication apparatus.

5. (Withdrawn) The communication system as claimed in claim 4, wherein:

one communication apparatus of the communication system corresponds to a master apparatus and a remaining one or more communication apparatuses of the communication system correspond to slave apparatuses;

the master apparatus being adapted to

request the one or more slave apparatuses to send information and gather information sent from the one or more slave apparatuses;

detect a communication error in a communication with the one or more slave apparatuses;

store the gathered information of the one or more slave apparatuses, and store communication error information as information of a slave apparatus of the communication system when a communication error is detected in the communication with said slave apparatus;

send the information stored in the storage unit to the one or more slave apparatuses; and

display the stored information of the one or more slave apparatuses and change a display state of the information of the slave apparatus for which the communication error information is stored;

the slave apparatus being adapted to

send the information requested by the master apparatus;

receive the information sent from the master apparatus; and

display the received information, and change a display state of the information of the slave apparatus for which the communication error information is set.

6. (Withdrawn) A communication apparatus that establishes communication with at least one other communication apparatus, the communication apparatus comprising:

a display unit that is adapted to display information of the communication apparatus and the other communication apparatus; and

a processing unit that is adapted to execute processes for

detecting a communication error in the communication with the other communication apparatus; and

changing a display state of the information of the other communication apparatus when the communication error is detected in the communication with the other communication apparatus.

7. (Withdrawn) The communication apparatus as claimed in claim 6, wherein the processing unit is adapted to control the information of the other communication apparatus to not be displayed when the communication error is detected in the communication with the other communication apparatus.

8. (Withdrawn) A communication state indication method implemented in a communication system that establishes communication between a plurality of communication apparatuses with display functions, and administers the communication apparatuses to display information of the communication apparatuses, the method comprising:

changing a display state of information of a communication apparatus of the communication system that is sustaining a communication error.